

## 4. BASIC RESPONSES

Jump raises - minors	Weak with 5+ suit
Jump raises - Majors	Weak with 4+
Jump shifts after minor opening	Weak at 2 level else GF Splinter at 3 level
Jump shifts after Major opening	Berrgen 4+ raise
Responses to strong 2 suit open.	N/A
Responses to 2NT opening	m to play; M forcing 1 round

## 5. PLAY CONVENTIONS

Show priorities

	Versus Suit (or both)	Versus NoTrump (if different)
<b>Leads</b> Sequences:	Overlead All except A=Ct; K=Att	Overlead All except A=Ct; K=Att
Four or more with an honour	4th highest	4th highest
From 4 small	2nd highest	2nd highest
From 3 cards (no honour)	Middle	Top
In partner's suit	Low from Honour	Low from Honour
<b>Discards</b>	Low = ENC	Low = ENC
<b>Count</b>	Low-High = Even	Low-High = Even
<b>Signal</b> on partner's lead:	Low = ENC	Low = ENC
<b>Signal</b> on declarer's lead:	Reverse Count	
<b>Notes</b>		

## 6. SLAM CONVENTIONS

4NT: Blackwood ☐ RKC B 0314 4♣ Gerber ☒ when? After 1NT, 4♣ 4♦ Minorwood ☐

### Slam Notes

Cue Bids ☒ First and Second round CTRL  
 Asking Bids ☒ Alpha, Beta, Gamma, Epsilon

## 7. OTHER CONVENTIONS

Support DBL at 1-2 level	lebensohl
Cue Raise	4th suit GF
Non-pass hand 2/1 GF	Forcing NT from non-passed hand
Inverted Minor Raises	

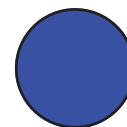
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# AUSTRALIAN BRIDGE FEDERATION INC.



## STANDARD SYSTEM CARD

ABF Nos. 195758 Peter Chan  
 & Names: 197394 Roger Januszke  
 Basic System: Precision  
 Brown Sticker ☐ Classification: Green ☐ Blue ☒ Red ☐ Yellow ☐

## 1. OPENING BIDS

Describe strength, minimum length, or specific meaning Canape ☐

1♣ 16+, 0+ 1♥ 11-15, 5+ (4)  
 1♦ 11-15, 4+ 1♠ 11-15, 5+  
 1NT 12-15 may contain 5 card Major ☒

1NT Responses 2♣ Simple Stayman

2♦ Transfer to ♥ 2♠ Transfer to ♣

2♥ Transfer to ♠ 2NT Transfer to ♦

other All 3 level bids are natural with slam interest

2♣ 11-15, 6+ ♣ or 5+♣ with 4M

2♦ Weak 2 in either major

2♥ 5 ♥ and 4+ Minor 6-10 HCP (4th seat ♥ 6+ good suits 13-15)

2♠ 5 ♠ and 4+ Minor 6-10 HCP (4th seat ♠ 6+ good suits 13-15)

2NT 5+♣, 5+♦

3NT Gambling in a minor no outside control

other

## 2. PRE-ALERTS

2 Over 1 Game Force (non-pass hand) Bergen Raises

DBL of strong 1NT shows ♣s

Cue Raises, Splinters

Support X, XX

## 3. COMPETITIVE BIDS / OVERCALLS

Negative doubles through 4♠ Jump overcalls Weak

Responsive doubles through 4♠ Unusual NT lower unbid suits

1NT overcall - immediate 15-18 Immediate cue of minor Michaels, M+M

1NT overcall - re-opening 11-14 Immediate cue of Major Michaels, M+m

Over weak twos DBL = T/O Over opening threes DBL = T/O

Over opponent's 1NT Transfer Overcall

Weal = DBL PEN

Strong = DBL ♣s

## 8. RESPONSES TO OPENING BIDS

Describe strength, minimum length, or specific meaning

1♣ 1♦ 0-7 Pts 1♥ 8+ pts 5+ 1♠ 8+ pts 5+ 1NT 8-12 Bal or 15+ 2♣ 8+ pts 5+ other 4♦ Solid 7 card ♥; 4♥ Solid 7 card ♠	2♦ 8+ pts 5+ 2♥ 8+ pts 1444 2♠ 8+ pts 4441 2NT 13-14 Bal 3♣ 8+ pts 4414	3♦ 8+ pts 4144 3♥ 6+ ♥ 2.5 ♥ honours 3♠ 6+ ♠ 2.5 ♠ honours 3NT Solid 7 card ♣ 4♣ Solid 7 card ♦
1♦ 1♥ NAT 4+ 1♠ NAT 4+ 1NT 7-10 no major 2♣ NAT 5+ GF 2♦ Inverted 10+ other	2♥ 6♥ 4-7 2♠ 6♠ 4-7 2NT 10-12 no major 3♣ 4+ ♦ 7-9 3♦ 5+ ♦ 0-7	3♥ SPL ♦ raise GF 3♠ SPL ♦ raise GF 3NT 12-15 no major 4♣ SPL ♦ raise GF 4♦ PRE
1♥ 1♠ NAT 4+ 1NT Forcing <3♥ 5-11 2♣ GF or 3♥ Invit+ 2♦ GF other 4♣ and 4♦ are GF SPL 10-13	2♥ 6-9 3+ raise 2♠ Mini/Mega Splinter 4+♥ 2NT Jacoby 15+ 3♣ 4+♥, 6-9 raise	3♦ 4+♥ 10-12 raise 3♥ 0-6 4+♥ raise 3♠ SPL GF 10-13 3NT 12-14 4+ raise Bal
1♠ 1NT Forcing < 3♠ 5-11 2♣ GF or 3♠ Invit+ 2♦ GF 2♥ GF 5+ ♥ other 4♦ = SPL 4+♠ raise 10-13	2♠ 6-9 3+ raise 2NT Jacoby 15+ 3♣ 4+♠ 6-9 raise 3♦ 4+♠ 10-12 raise	3♥ Mini/Mega Splinter 4+♠ 3♠ 0-6 4+ ♠ raise 3NT 12-14 4+ raise Bal 4♣ SPL 4+♠ raise 10-13
1NT 3♣ NAT slam interest 3♦ NAT slam interest 3♥ NAT slam interest other	3♠ NAT slam interest 3NT To play 4♣ MinorWood in ♣	4♦ Minorwood in ♦ 4♥ To Play 4♠ To Play
2♣ 2♦ Enq 10+pts Forcing 2♥ NF; Constructive 2♠ NF; Constructive other	2NT Invite 3♣ Sign Off 3♦ N/A	3♥ N/A 3♠ N/A 3NT To Play
2♦ 2♥ P/C 2♠ P/C 2NT Strong Enquiry other 4♥ P/C	3♣ NAT and forcing 3♦ NAT and forcing 3♥ P/C	3♠ P/C 3NT To Play 4♣

Notes

2♥ 2♠ 2♣ NAT F 2NT Asking for minor 3♣ NAT F other after 2♥ 2NT any further bid by responder is GF	3♦ NAT F 3♥ PRE 3♠ NAT GF	3NT To play 4♣ SPL GF 4♥ To play
2♠ 2NT Asking for minor 3♣ NAT F 3♦ NAT F other after 2♠ 2NT any further bid by responder is GF	3♥ NAT GF 3♠ PRE 3NT To Play	4♣ SPL GF 4♥ SPL GF 4♠ To Play
2NT 3♣ To Play 3♦ To Play 3♥ One round Force other	3♠ One round Force 3NT To play 4♣ Minorwood in ♣	4♦ Minorwood in ♦ 4♥ To Play 4♠ To Play

## 9. CONVENTIONS

Unusual NT: Lower unbid suits

4th Suit Forcing One round ☐ Game force ☒

NT Checkback ☐ Priorities:

Defence to 3NT opening All suits NAT, DBL is PEN

Defence to Opening Twos DBL = T/O

Multi 2♦ DBL = 16+, all bids are NAT and limited

RCO style 2-s as above

Other 2-s

Defence 1♣ :Twerb

to Also true after 1♣ 1♦ by opponents

strong 2♣ : Twerb

♣ Also after 2♣, 2♦

Over 1NT Interference 123 DBLS and Lebensohl

Lebensohl - other uses Over our 1NT and our DBL over opponents weak 2 opening

Take out of 4 level pre-empts 4♣/4♦ DBL = T/O

4♥ DBL = T/O 4♠ DBL = cards

## 10. OTHER NOTES

1 minor, 1 major, 2 major, 2NT is artificial major suit length enquiry